# **Introduction to Adaptive Causal Bandits Algorithm**

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## Abstract

Multi-armed bandit problems have potentials to identify the best intervention in 1 a sequence of repeated experiments. Initially, the minimax optimal performance 2 is well-understood without the framework of counterfacturals. However, recent 3 research demonstrated that causal bandit algorithms incorporating observed vari-4 ables that *d*-separate the intervention from the outcome of interests can result in 5 lower regret. In practice, it is desirable to have an algorithm that is agnostic to 6 whether observed variables act as d-separators. This means that the algorithm 7 should adapt and perform nearly as well as an algorithm that has oracle knowledge 8 of the presence or absence of a *d*-separator. Importantly, the algorithm does not 9 require any oracle knowledge of causal mechanism. To formalize and explore the 10 notion of adaptivity, we introduce a recent algorithm (HAC-UCB) from Bilodeau 11 et al. (2022) that (a) achieves optimal regret when a d-separator is observed; (b) 12 incurs significantly smaller regret compared to recent causal bandit algorithms 13 when the observed variables are not d-separators. The concept of adaptivity is 14 further extended to other conditions, but unfortunately it fails to completely exploit 15 the tools developed by recent research in causal inference. Therefore, we will 16 discuss some improvement of adaptability for bandit problems. 17

## **18 1** Introduction

The task of learning the best intervention from observational data, without knowledge of the specific 19 causal structure, is impossible according to Theorem 4.3.2 of Pearl (2009). Instead, the focus 20 shifts to finding an efficient method for sequentially selecting interventions in i.i.d. repetitions of 21 the environment. The main challenge lies in the inability to observe the counterfactual effects of 22 interventions not chosen. Without any structural assumptions beyond i.i.d., one can learn the best 23 intervention with high confidence by performing each intervention a sufficient number of times. 24 25 However, performing each intervention a sufficient number of times is not an efficient way and most of time infeasible in practice. 26

The (multi-armed) bandit framework provides a natural context to address this problem. In this 27 setting, the experimenter chooses actions over a sequence of interactions, based on past experiences, 28 and observes the corresponding rewards. The goal is to achieve performance comparable to what 29 would have been attained if the experimenter had always chosen the optimal action. Performance is 30 measured by regret, the difference between the cumulative reward obtained by the experimenter and 31 that of the optimal action. Regret captures the exploration-exploitation trade-off, where exploration 32 involves choosing potentially suboptimal actions to learn their optimality, while exploitation entails 33 selecting the action that appears to be the best based on empirical evidence. Other measures of 34 performance, such as identifying the average treatment effect or the best action at the end of all 35 interactions, fail to penalize suboptimal actions during exploration and are insufficient for studying 36 the desired question. 37

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For an action set A and a time horizon T, the minimax optimal regret for bandit problems without 38 any data assumptions (worst-case scenario) is  $\mathcal{O}(\sqrt{|\mathcal{A}|T})$ , and several algorithms achieve this bound. 39 Recently, demonstrated that under additional causal structure, a new algorithm called C-UCB from 40 41 Lu et al. (2020) can attain improved regret. Specifically, if the experimenter has access to a variable  $Z \in \mathcal{Z}$  that d-separates (Pearl (2009)) the intervention and the reward, as well as the interventional 42 distribution of Z for each action in A, C-UCB achieves regret  $\mathcal{O}(\sqrt{|\mathcal{Z}|T})$ . We will introduce 43 d-separation formally later. For now, we can understand it as a desirable causal mechanism in the 44 environment. However, as shown, when the d-separation assumption fails, the performance of C-UCB 45 is significantly worse than that of UCB. This raises the question of strict adaptation. We seek that 46 there exists an algorithm that combines the guarantee of C-UCB when Z is a d-separator and the 47 guarantee of UCB in all other scenarios, without prior knowledge of whether Z is a d-separator. 48 Currently, Bilodeau et al. (2022) proposed hypothesis-tested adaptive causal UCB (HAC-UCB) 49 that partially achieves this goal. HAC-UCB perforems hypothesis testing on each trial to decide 50 whether the experimenter should swich form C-UCB to UCB. Another closest approach is the Corral 51 algorithms, which employ online mirror descent to merge "base" bandit algorithms. However, Corral 52 requires the stability of each base algorithm when operating on importance-weighted observations, 53

which is not the case for C-UCB, as evidenced by simulations. This poses a challenge for adapting 54 to causal structure using Corral-like techniques and prompts the exploration of novel methods to 55 achieve adaptivity. Still, both of them do not completely exploit the tools developed by recent 56 57 research in causal inference. The most critical reason that causal assumption-based approaches fail is the presence of unmeasured confounding. If there presents the unmeasured confounding in 58 the environment,  $\mathcal{Z}$  cannot be a *d*-separator. However, not all unmeasured confounding cannot be 59 remedied. Recent research in causal inference has developed several tools to address the issue of 60 presence of unmeasured confounding. Therefore, there is a space to improve the adaptivity for bandit 61

62 problem.

Contributions. We review the essential concept of adaptive causal bandit algorithm: the conditionally 63 benign property for environments. We introduce several causal/non-causal algorithms attempting to 64 adapt the optimal minmax regret rate without the knowledge of the presence or absence of d-separator. 65 We reproduce two regrets figures from Bilodeau et al. (2022), the conditionally benign environments 66 and worst-case environment. Our numerical experiments confirm that HAC-UCB is surely state-of-art 67 of the adaptive causal bandit algorithm nowadays. However, we provide some possible improvement 68 of adaptability for HAC-UCB in the discussion. Such improvement makes algorithms adapt to the 69 environment in certain case even when the conditionally benign property fails. 70

## 71 2 Preliminaries

## 72 2.1 d-separation and Conditionally Benign Property

- <sup>73</sup> For clarity, we introduce the concept of *d*-separation from Pearl (2009). We can express the causal <sup>74</sup> mechanism among variables of interests in terms of a directed acyclic graph (DAG) by *d*-separation.
- **Definition 1.** Let A, Z, and Y be variables of interests, where  $Z \in \mathcal{Z}$ .
- 76 (1) A and Y are d-connected if there is an unblocked path between theme.
- 77 (2) A and Y are d-connected, conditioned on a set Z of nodes, if there is a collider-free path between
- 78 A and Y that traverses no member of  $\mathcal{Z}$ . If no such path exists, we say that A and Y are d-separated 79 by  $\mathcal{Z}$ .
- 80 (3) If a collider is a member of the conditioning set Z, or has a descendant in Z, then it no longer 81 blocks any path that traces this collider.
- <sup>82</sup> For example, in the case of  $A \rightarrow Y$ , A and Y are d-connected according to case (1). For the case (2),
- consider  $A \to Z \to Y$ . A and Y are d-separated by Z since when conditioning on Z, there is no
- path between A and Y. Finally, consider a similar DAG  $A \rightarrow Z \leftarrow Y$ . In this case A and Y are now
- <sup>85</sup> *d*-connected by Z since Z is a collider. When conditioning on Z, there is new path open from A to <sup>86</sup> Y through Z.
- <sup>87</sup> With the concept of *d*-separation, we are ready to state the conditional benign property.

**Definition 2.** An environment is conditionally benign if there exists a random variable Z such that the conditional distribution of the reward given Z is unchanged for each action  $a \in A$ .

<sup>90</sup> This definition does not require any causal terminology to define or use for regret bounds, but it is <sup>91</sup> actually closely related to the causal setting. Shown by Bilodeau et al. (2022), for an environment <sup>92</sup> equipped with action, post-action variables and outcome of interest ( $\mathcal{A}$ ,  $\mathcal{Z}$ , Y), the conditional <sup>93</sup> benign property is equivalently to say that there exists a  $Z \in \mathcal{Z}$  being a *d*-separator when  $\mathcal{A}$  is all <sup>94</sup> interventions.

Conditionally benign property plays an essential role for causal-type algorithms to work. The most important example and counterexample of conditionally benign environment are  $A \rightarrow Z \rightarrow Y$  and  $A \rightarrow Z \rightarrow Y \leftarrow A$ , respectively. It is clear that the conditional benign property holds in the first case since Z is a d-separator. For the second case, Z fails to d-separate A and Y since conditioning on Z, there is still a path between A and Y. Therefore, the conditional benign property fails. Furthermore, conditionally benign property is a slightly weaker assumption than d-separator environments as it allows the presence of null intervention.

#### 102 2.2 Causal Bandit Problem

We explore a generalized extension of the traditional bandit setting from Lattimore et al. (2016), called causal bandit problems. In addition to observing the reward associated with the chosen action, the experimenter also has access to additional variables after making their action selection. We refer to this as the post-action context. It is important to note that this differs from the contextual bandit problem, where the experimenter has access to side-information or contextual variables before making their action choice.

Let  $Y_t$  be the outcome of interest,  $A_t$  be the action or intervention, and  $Z_t$  be the post-action context variable. For each round t = 1, ..., T, the experimenter selects  $A_t \in \mathcal{A}$  from a policy  $\pi$ and simultaneously the environment samples  $\{(Z_t(a), Y_t(a)) : a \in \mathcal{A}\}$ , where  $Z_t(a)$  and  $Y_t(a)$  are counterfactuals of  $Z_t$  and  $Y_t$  when action  $A_t = a$ . The experimenter only observes  $(Z_t(A_t), Y_t(A_t))$ and receives reward  $Y_t(A_t)$ . The performance of a policy is quantified by the regret R(T) = $T \cdot \max_{a \in \mathcal{A}} \mathbb{E}[Y(a)] - \mathbb{E}_{\pi} \sum_{t=1}^{T} \mathbb{E}[Y(A_t)]$ . Conceptually, The experimenter seeks the most effective intervention  $A \in \mathcal{A}$  for  $A \to Y$  to minimize the regret R(T) with the presence of post-action variables Z

It is worth to note that, in general,  $\mathbb{E}[Y(a)] \neq \mathbb{E}[Y|A = a]$  but  $\mathbb{E}[Y(a)] = \mathbb{E}[\mathbb{E}[Y|pa(Y), A = a]]$ , where pa(Y) is the set of parents of Y in DAG. Therefore, when there exists unmeasured confounding in the environment i.e.,  $\mathbb{Z} \neq pa(Y)$ , statistics related to causal quantities based on observed trials are no longer consistent, and thus leads to a significant bias.

## 121 2.3 Algorithms

We now introduce additional notation to define the three main algorithms of interest in this work: UCB, C-UCB, and HAC-UCB. Let  $\delta \in (0,1)$  be the confidence parameter. First, let  $\mathbb{T}_t^{\mathcal{A}}(a) = 1 \vee \sum_{s=1}^t I(A_s = a), \ \hat{\mu}_t^{\mathcal{A}}(a) = \mathbb{T}_t^{\mathcal{A}}(a)^{-1} \sum_{s=1}^t Y_s(A_s)I(A_s = a), \ \text{UCB}_t^{\mathcal{A}}(a) = \hat{\mu}_t^{\mathcal{A}}(a) + \sqrt{\log(2/\delta)/(2\mathbb{T}_t^{\mathcal{A}}(a))}.$  We define the policy of UCB, by  $A_{t+1} = \arg\max_{a \in \mathcal{A}} \text{UCB}_t^{\mathcal{A}}(a)$ . It is well-known that without any assumption of environment, the regret of UCB is  $R(T) \leq 2|\mathcal{A}| + 4\sqrt{2|\mathcal{A}|T\log T}.$ 

Next, let  $\mathbb{T}_{t}^{\mathbb{Z}}(z) = 1 \vee \sum_{s=1}^{t} I(Z_{s}(A_{s}) = z), \hat{\mu}_{t}^{\mathbb{Z}}(z) = \mathbb{T}_{t}^{\mathbb{Z}}(z)^{-1} \sum_{s=1}^{t} Y_{s}(A_{s})I(Z_{s}(A_{s}) = z),$ UCB<sub>t</sub><sup> $\mathbb{Z}$ </sup> $(z) = \hat{\mu}_{t}^{\mathbb{Z}}(z) + \sqrt{\log(2/\delta)/(2\mathbb{T}_{t}^{\mathbb{Z}}(z))}, \widetilde{\text{UCB}}_{t}(a) = \sum_{z \in \mathbb{Z}} \text{UCB}_{t}^{\mathbb{Z}}(z)\mathbb{P}_{\tilde{\nu}_{a}}(Z = z), \text{ and } \tilde{\nu}_{a} \text{ is}$ an estimate of the interventional marginal distribution  $\nu_{a}$  of Z when A = a. We define the policy of C-UCB by  $A_{t+1} = \arg\max_{a \in \mathcal{A}} \widehat{\text{UCB}}_{t}(a)$ . Bilodeau et al. (2022) showed that the regret of C-UCB R(T) is lower when  $\tilde{\nu}_{a}$  is close to  $\nu_{a}$  and conditionally benign property holds; however, R(T) is linear in T, when conditionally benign property fails even if  $\tilde{\nu}_{a} = \nu_{a}$ .

Finally, we state the idea of HAC-UCB and describe it precisely in the pseudocode from Bilodeau et al. (2022) in Figure 1. Heuristically, the HAC-UCB algorithm initially goes through an exploration phase to ensure that the estimate  $\tilde{\nu}_a$  is sufficiently accurate. If it is not, the maximum likelihood estimate (MLE) of the marginals is used as a replacement. After this exploration phase, HAC-

Algorithm 1: HAC-UCB( $\mathcal{A}, \mathcal{Z}, T, \tilde{\nu}(Z)$ )

**do** Play each  $a \in \mathcal{A}$  for  $\lceil 4\sqrt{T} / |\mathcal{A}| \rceil$  rounds, and let  $\hat{\nu}_a(Z)$  be the MLE of  $\nu_a(Z)$ if  $\sup_{a \in \mathcal{A}} \sum_{z \in \mathcal{Z}} \left| \mathbb{P}_{\bar{\nu}_a}[Z = z] - \mathbb{P}_{\bar{\nu}_a}[Z = z] \right| > 2T^{-1/4} \sqrt{|\mathcal{A}| |\mathcal{Z}| \log T}$ replace  $\tilde{\nu}(Z) \leftarrow \hat{\nu}(Z)$ do Play each  $a \in \mathcal{A}$  for  $\left\lceil \sqrt{T} / |\mathcal{A}| \right\rceil$  rounds  $\mathbf{set} \ \mathrm{flag} = \mathrm{True}$ while  $t \leq T$ if flag /\* Check if either of the two conditions fail \*/ set  $\mathbf{D}_{t-1}^{\mathcal{A}}(a) = \mathrm{UCB}_{t-1}^{\mathcal{A}}(a) - \widetilde{\mathrm{UCB}}_{t-1}(a) + \frac{\sqrt{|\mathcal{A}||\mathcal{Z}|\log T}}{T^{1/4}}$ for  $a \in \mathcal{A}$  do  $\text{if not} -2\sum_{z\in\mathcal{Z}} \sqrt{\frac{\log T}{\mathbb{T}_{t-1}^{\mathcal{Z}}(z)}} \mathbb{P}_{\tilde{\nu}_a}[Z=z] \le \mathrm{D}_{t-1}^{\mathcal{A}}(a) \le 2\sqrt{\frac{\log T}{\mathbb{T}_{t-1}^{\mathcal{A}}(a)}} + 2\frac{\sqrt{|\mathcal{A}||\mathcal{Z}|\log T}}{T^{1/4}}$ | set flag = False; break /\* If conditions pass, play C-UCB \*/ if flag set  $A_t^{\text{HAC}} = A_t^{\text{C}};$ elseset  $A_t^{\text{HAC}} = A_t^{\text{UCB}};$ else /\* If conditions ever fail, play UCB forever \*/ set  $A_t^{\text{HAC}} = A_t^{\text{UCB}};$ 

Figure 1: Pseudo code of HAC-UCB

<sup>138</sup> UCB optimistically plays the C-UCB algorithm until there is enough evidence indicating that the <sup>139</sup> environment is not conditionally benign.

The switch from C-UCB to UCB is determined by a hypothesis test conducted at each round. This test utilizes confidence intervals that would hold if the environment were conditionally benign. When there is a disagreement between the arm mean estimates of UCB and C-UCB, it provides evidence that the environment is not conditionally benign. The decision to switch is made when the size of the disagreement is sufficiently large compared to the size of the confidence intervals themselves.

It is shown that with high probability, this hypothesis test will not trigger a switch in a conditionally benign environment. Furthermore, if the environment is not conditionally benign, the test sufficiently limits the regret incurred by C-UCB. Overall, this heuristic approach aims to ensure accurate estimation during the exploration phase, followed by an adaptive switch between C-UCB and UCB based on evidence of the environment's conditionally benign nature or lack thereof. By doing so, the regrest of HAC-UCB R(T) always achieves sublinear; as good as C-UCB when  $\tilde{\nu}_a$  is close to  $\nu_a$  and conditionally benign property holds.

## 152 **3 Implementation**

In this section, we reproduce the two regret plots for comparison in Bilodeau et al. (2022). Each 153 plots take about 3 minutes to generate. We compare the empirical performance of several algorithms 154 in two key settings: conditionally benign environment  $A \to Z \to Y$  and worst-case environment 155  $A \rightarrow Z \rightarrow Y \leftarrow A$ . We evaluate HAC-UCB, against UCB, C-UCB, C-UCB-2, and Corral. For all 156 algorithms, we use the optimal parameters as prescribed by existing theory. To isolate the impact 157 of the conditionally benign property, we set the  $\tilde{\nu}_a(Z) = \nu_a(Z)$ . The results of this section present 158 representative simulations, demonstrating the following empirical findings: (a) In conditionally 159 benign environments, both HAC-UCB and C-UCB exhibit improved performance compared to UCB, 160 Corral, and C-UCB-2. The latter three algorithms all experience regret growth proportional to  $|\mathcal{A}|T$ . 161 whereas HAC-UCB and C-UCB achieve better performance.(b) In worst-case environments, both 162 C-UCB and C-UCB-2 experience linear regret, while HAC-UCB successfully transitions to incur 163 sublinear regret, enabling it to compete with Corral and UCB. 164

<sup>165</sup> The Python codes for the algorithms and the experiment are submitted in Canvas.

#### 166 3.1 Conditionally Benign Environment

We consider the case,  $A \to Z \to Y$ . Let  $\Delta = \sqrt{|\mathcal{A}|(\log T)/T}$  be the fixed effect. Let  $\mathcal{Z} = \{0, 1\}$ and  $Y \mid Z \sim \text{Ber}(1/2 + (1 - Z)\Delta)$ . Let  $\mathbb{P}_{\nu_1}[Z = 0] = 1 - \varepsilon$ ;  $\mathbb{P}_{\nu_a}[Z = 0] = \varepsilon$  for all other  $a \in \mathcal{A} \setminus \{1\}$ , where  $\varepsilon$  is selected to a extremely small number. In this case, we can calculate the outcome under the optimal action. That is,  $\max_{a \in \mathcal{A}} \mathbb{E}[Y(a)] = \mathbb{E}[\mathbb{E}[Y|Z, A = 1]] = 1/2 + (1 - \varepsilon)\Delta$ . We repeat the entire experiments over 300 epochs and visualize it in Figure 2. We find that C-UCB and HAC-UCB perform similarly, both achieving much smaller regret. In the meanwhile, UCB grows at the worst-case rate.



Figure 2: Regret when the conditionally benign property holds

## 174 3.2 Worst Case Environment

We consider the case,  $A \to Z \to Y \leftarrow X \leftarrow A$ . Let X = I(a > 10) be the unmeasured confounder. Let  $\mathcal{Z} = \{0, 1\}$  and  $Y|X, Z \sim Ber(p)$ , where p = 0.5/6 if (X, Z) = (0, 0); p = 5/6 if (X, Z) = (1, 0); p = 5.5/6 if (X, Z) = (0, 1); p = 1/6 if (X, Z) = (1, 1). Let  $\mathbb{P}_{\nu_a}[Z = 0] = 6/8$ for  $a = 1, \dots, 10$ ;  $\mathbb{P}_{\nu_a}[Z = 0] = 7/8$  for the other  $a = 11, \dots, 20$ .

In this case, we can also calculate the outcome under the optimal action. That is,  $\max_{a \in \mathcal{A}} \mathbb{E}[Y(a)] = \mathbb{E}[\mathbb{E}[Y|Z, X, A = a]] = 34/48$  for a = 1, ..., 10. We repeat the entire experiments over 300 epochs and visualize it in Figure 3. We find C-UCB incurs linear regret (worst-case rate), and HAC-UCB achieves sublinear regret, although worse than UCB as expected.

## 183 4 Discussion

#### 184 4.1 Impossibility of Strict Adaptivity

We now answer the question of strict adaptivity (adaptive minimax optimality) in the beginning. It 185 is impossible for any algorithm to always realize the benefits of the conditionally benign property 186 while also recovering the worst-case rate  $\mathcal{O}(\sqrt{|\mathcal{A}|T})$ , even when the algorithm has access to the 187 true marginals. Lu et al. (2020) shown that any algorithm that does not take advantage of causal 188 structure cannot be adaptively minimax optimal; Bilodeau et al. (2022) further extend it to the case: 189 even algorithms that use  $\mathcal{Z}$  and  $\tilde{\nu}_a = \nu_a$  cannot be adaptively minimax optimal. Therefore, it is 190 still remains an open problem to find the maximal adaptability of bandit algorithms and develop the 191 optimal algorithm in the sense of adaptivity. 192



Figure 3: Regret when the conditionally benign property fails

#### 193 4.2 Improvement of Adaptability

Here we propose a possible improvement of HAC-UCB to extend the adaptability beyond the 194 195 conditionally benign environments. Consider the case  $A \to Z \to Y$  with the presence of unmeasured 196 confounding  $Z \leftarrow U \rightarrow Y$ . The conditional begin property fails in this environment. However, it is a typical confounding case in causal inference. In this case, we can apply the instrumental variable (IV) 197 estimation to correct the misleading effect due to the confounding as A now plays a role of an IV. 198 Several researches has explore IV with contextual bandit problem. For instance, see Kallus (2017) 199 and Zhang et al. (2022) for IV bandit algorithms. With the modification from IV, we can extend the 200 ideas of HAC-UCB for improvement. Whenever we have enough evidence of disagreement between 201 202 C-UCB and UCB, we further check if there is enough evidence that the IV bandit algorithms disagree with UCB neither. If so, we switch to UCB. Otherwise, we switch to the IV bandit algorithms 203 to enjoy the benefit of lower regret rate from the causal-type algorithms since it indicates that the 204 environment is the confounding case we considered. By doing so, we extend the adaptability beyond 205 the conditionally benign environment. Therefore, we improve the adaptability of HAC-UCB. 206

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## 219 Checklist

220	1. For all authors
221 222	<ul> <li>(a) Do the main claims made in the abstract and introduction accurately reflect the paper's contributions and scope? [Yes]</li> </ul>
223	(b) Did you describe the limitations of your work? [Yes]
224 225	(c) Did you discuss any potential negative societal impacts of your work? [No] We do not see any negative societal impacts of this project.
226 227	<ul><li>(d) Have you read the ethics review guidelines and ensured that your paper conforms to them? [Yes]</li></ul>
228	2. If you are including theoretical results
229	(a) Did you state the full set of assumptions of all theoretical results? [N/A]
230	(b) Did you include complete proofs of all theoretical results? [N/A]
231	3. If you ran experiments
232 233	(a) Did you include the code, data, and instructions needed to reproduce the main experi- mental results (either in the supplemental material or as a URL)? [Yes]
234 235	(b) Did you specify all the training details (e.g., data splits, hyperparameters, how they were chosen)? [Yes]
236 237	(c) Did you report error bars (e.g., with respect to the random seed after running experi- ments multiple times)? [N/A]
238 239 240	(d) Did you include the total amount of compute and the type of resources used (e.g., type of GPUs, internal cluster, or cloud provider)? [N/A] All computations were done on CPU on a personal laptop computer.
241	4. If you are using existing assets (e.g., code, data, models) or curating/releasing new assets
242	(a) If your work uses existing assets, did you cite the creators? [N/A]
243	(b) Did you mention the license of the assets? [N/A]
244 245	(c) Did you include any new assets either in the supplemental material or as a URL? [N/A]
246 247	(d) Did you discuss whether and how consent was obtained from people whose data you're using/curating? [N/A]
248 249	(e) Did you discuss whether the data you are using/curating contains personally identifiable information or offensive content? [N/A]
250	5. If you used crowdsourcing or conducted research with human subjects
251 252	<ul> <li>(a) Did you include the full text of instructions given to participants and screenshots, if applicable? [N/A]</li> </ul>
253 254	(b) Did you describe any potential participant risks, with links to Institutional Review Board (IRB) approvals, if applicable? [N/A]
255 256	(c) Did you include the estimated hourly wage paid to participants and the total amount spent on participant compensation? [N/A]